

Static awkward postures - forced by deficient workplace design: Reasons for MSD

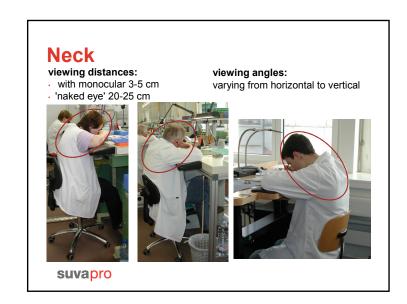
1. WORKPLACE ANALYSIS

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Summary

- Workplace Analysis
 - · Deficient Workplace Design
- 2. Ergonomic Requirements
 - Chair
 - Workbench
 - Armrest
- Get Moving







short viewing distance + horizontal armrests → arms higher than shoulder





hand operations left ≠ right → skewed shoulders

Upper Extremities: Wrist / Hand

free sight; arms laying on table → bent wrists adapted to work piece & task





unequal strain on left and right hand:

static force / repetitive fine movements

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Upper Extremities: Arm / Elbow

fixed, standardised armrests:





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Back

inadequate lumbar support: backrest hard, fixed or badly placed





back not in line: body adapts for best view, limited by armrests

Lower Extremities

footrest not available, not adjustable or not appropriate





insufficient open space; direct contact with metallic surfaces

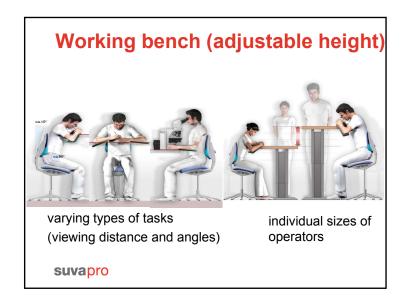
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adapt to visual task → lean forward to have a better viewing angle

• upholstered
• adjustable
• backrest
- height
- angle (< -10°)
- lumbar sup.
• seat
- height
- depth
- inclination

- Visual Task determines the position of the head (best viewing position), the rest of the body will cope.
- **Precise Operations** imply fine and firm hand and finger operations which require adequate support of lower arms.
- Work Place Design has to account for the needs of varying visual tasks and individual sizes of the operators.

2. ERGONOMIC REQUIREMENTS



Working bench (fixed height)



- Basic height of workbench: for a tall persons and short viewing distance (left)
 Lift operator by chair to adequate height and compensate with footrest (adjustable in height and inclination)

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Armrests

armrests to support forearms and allow open joints (shoulders, elbow)

- straight wrists





both armrests individually adaptable

- height
- bevel
- · horizontal angle

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Chest-rest? (a) hindering buttons

Precision-work is a static job - even under ideal working conditions

3. GET MOVING





